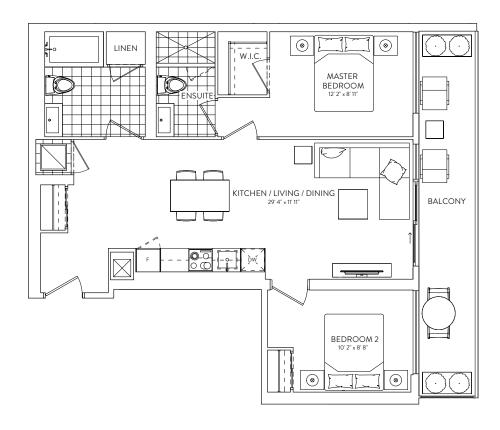
2B 06

2 BEDROOM 2 BATHROOM

861 SF. BALCONY 152 SF.





FLOORS 4, 6



This plan is not to scale and is subject to architectural review and revision. The number of units per level and the number of floors may be reduced or increased at the vendor's sole discretion without notice. The purchaser acknowledges that the actual unit purchased may be a reverse layout to the plan shown. All materials, specifications, details and dimensions, if any, are approximate and subject to change without notice in order to comply with building its conditions and municipal, structural, vendor and/or architectural registrations are say vary from floor areas takes. Ploor areas have been measured and may vary in accordance with Bulletin #22 published by the Tarion Warrenty Corporation. Bullsheads are not shown on this plan and may be located in areas of the Unit as required to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis, Ferraces and Patsic, if any, are equive to provide venting and mechanical systems. Bullscinis and provide venting and mechanical systems. Bullscinis are provided to provide venting and mechanical systems. Bullscinis and provide venting and pro



